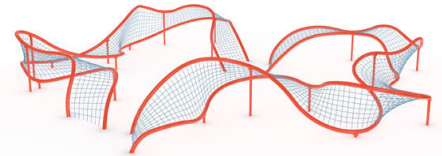


SELLING POINTS

- **Free form** play structures: no **start** or **end** points
 - Gives users "free reign" to play as they see fit
- Challenges children to **create their own worlds** of adventure
- Encourages **limitless** amusement
- Challenges the **mental & motor** skills of users

KEY WORDS

- Promotes activity
- Inclusivity
- Teamwork
- Coordination
- Exploration
- Balance
- Fitness
- Agility
- Imagination
- Discovery
- Climbing



PRODUCT DETAILS

- **Complex** rope construction
- **Multiple** levels = **increased play value**
 - Twists, turns, rises & falls
- **Low** maintenance
- **Flexible & Durable** nylon rope
 - Long lasting
 - Causes **children** to be more **instinctive** as they climb
- **Addable Accessories:**
 - Spinners
 - Slides
 - Towers
 - Pendulum steppers, etc.